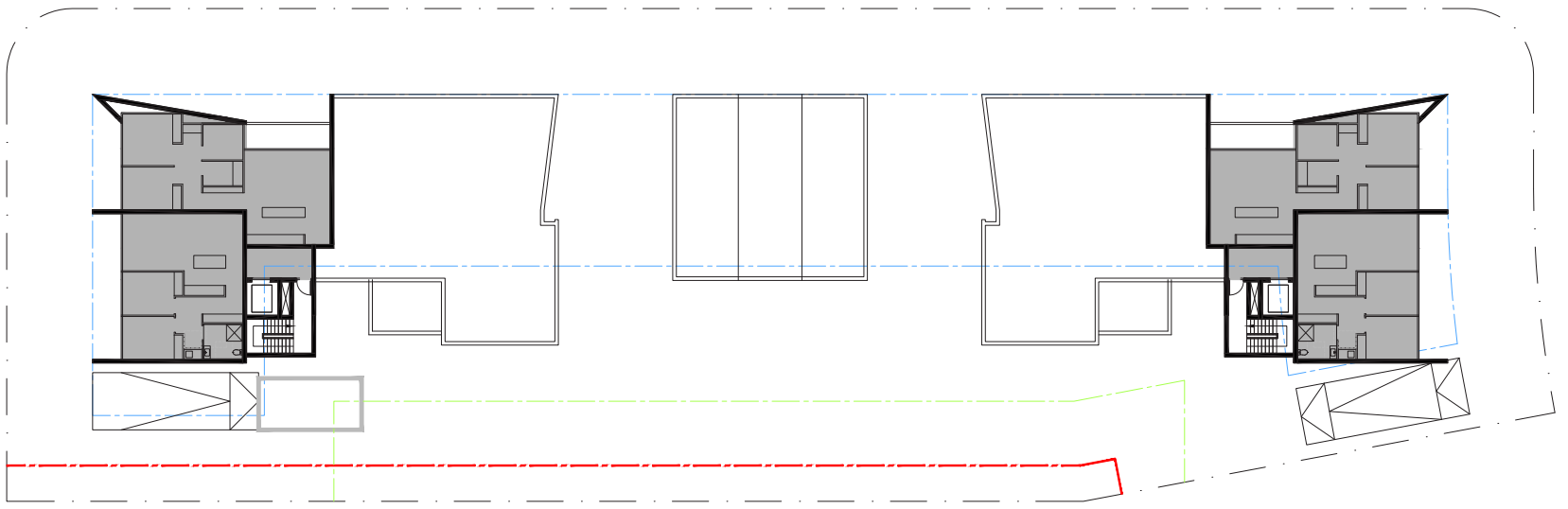
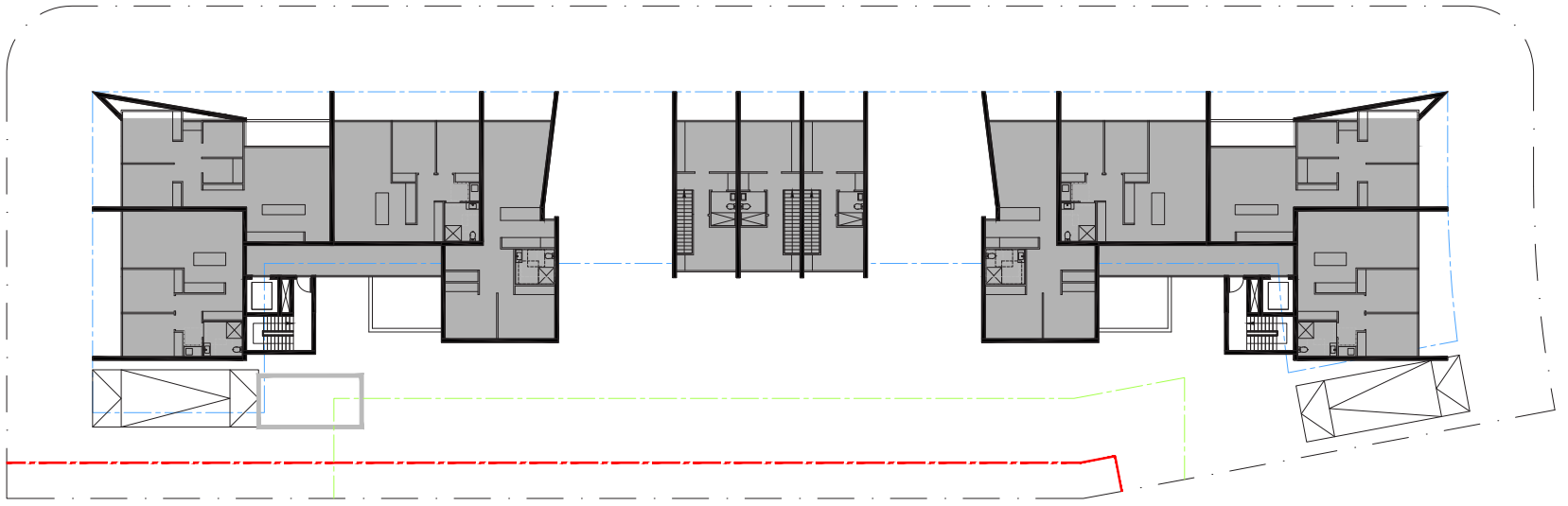


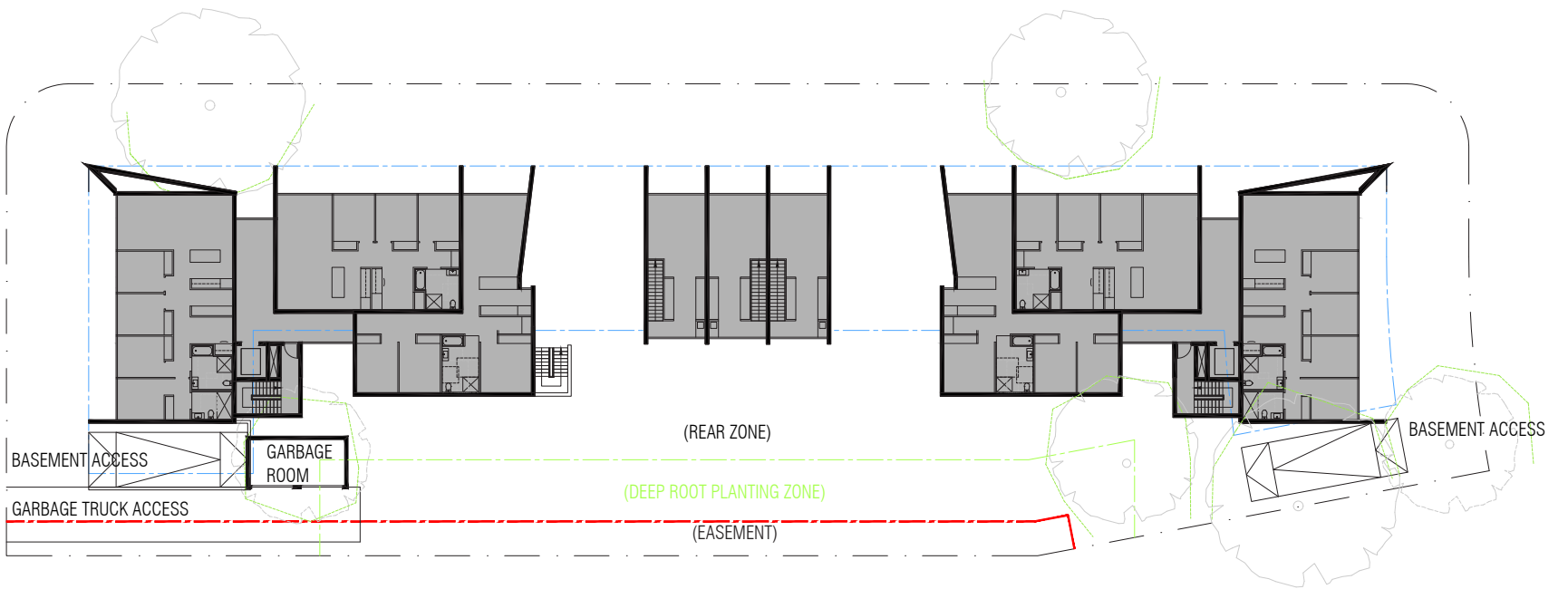
LEVEL 3)



LEVEL 2)



LEVEL 1 / GROUND)



BASEMENT)

